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Head First HTML5 Programming *Head First HTML5 Programming* **Head First HTML5 Programming** Head First HTML5 Programming **Head First HTML and CSS** Head First JavaScript Programming **Head First HTML and CSS** **Head First HTML5 Programming** *Zhong wen ban* *Head First JavaScript* **HTML5 Programming for ASP.NET Developers** Pro HTML5 Programming **Head First HTML with CSS & XHTML Web Programming with HTML5, CSS, and JavaScript** *Core HTML5 2D Game Programming* **Head First Learn to Code Programming in HTML5 with JavaScript and CSS3** Programming HTML5 Applications **Head First Mobile Web** Learn HTML Htm5 & Css3 for Beginners *Dynamic Web Programming and HTML5* **HTML5 and CSS3 All-in-One For Dummies** **Web Design with HTML5 Htm5 & Css3 for Beginners: Your Guide to Easily Learn Htm5 & Css3 Programming in 7 Days** **HTML5 and CSS3 All-in-One For Dummies** *Head First Web Design* **Beginning HTML5 and CSS3 The Guide Of HTML5 AND JAVA SCRIPT - Programming For Beginners** *Programming* Beginning HTML5 and CSS3 For Dummies **HTML5 and**

JavaScript Web Apps Training Guide Programming in HTML5 with JavaScript and CSS3 (MCSD) Foundation Game Design with HTML5 and JavaScript **Introducing HTML5** *Learn to Code HTML and CSS* **HTML5 for Web Designers** **Htm5 Web Application Development by Example** **Beginner's Guide** **Build an HTML5 Game** *The Definitive Guide to HTML5* *Murach's Htm5 and Css3*

a new edition of a bestseller covers the latest advances in web development html5 and css3 are essential tools for creating dynamic websites and boast updates and enhanced features that can make your websites even more effective and unique this friendly all in one guide covers everything you need to know about each of these technologies and their latest versions so that you can use them together building on the bestselling formats of the first two editions this new edition teaches you the fundamentals of html5 and css3 and then presents ways for using them with javascript mysql and ajax to create websites that work covers using javascript php mysql and ajax in the context of programming

dynamic web pages with css3 and html5 includes self contained minibooks that review html css design and layout client side javascript ajax and server side and putting it all together examines new web development advancements including new technologies and changes to the standards features a website that contains supporting materials including code and several valuable programs that are useful for web development html5 and css3 all in one for dummies 3rd edition serves as the perfect reference for both web development beginners and seasoned professionals looking to learn more about how to get the most out of the powerful combination of html5 and css3 presents information on using html5 to create dynamic data rich pages covering such topics as geolocation 2d drawing storages and workers designed to help experienced programmers develop real world job role specific skills this training guide focuses on creating applications with html5 javascript and css3 build hands on expertise through a series of lessons exercises and suggested practices and help maximize your performance on the job provides in depth hands on training you take at your own pace focuses on job role specific

expertise for using html5 javascript and css3 to begin building modern web and windows 8 apps features pragmatic lessons exercises and practices creates a foundation of skills which along with on the job experience can be measured by microsoft certification exams such as 70 480 coverage includes creating html5 documents implementing styles with css3 javascript in depth using microsoft developer tools ajax multimedia support drawing with canvas and svg drag and drop functionality location aware apps web storage offline apps writing your first simple windows 8 apps and other key topics an introduction to html5 for those familiar with x html are you ready to learn html5 and css3 easily welcome to this training for the kindle edition of html5 css3 for beginners your guide to easily learn html5 css3 programming in 24 hours this book contains the steps strategies and information you need to learn html5 and css3 the latest and current standard languages for creating websites and designing web pages it was conceptualised and developed to help beginners business owners and interested web users master the powerful features of these website creation and styling tools in as fast as one day beginners and experienced web developers alike will find this practical book an enjoyable and reliable resource for learning the two hottest languages in website creation and design on their own if you re planning to launch a lucrative career in web development learning html5 and css3 through this learning material is the easiest

fastest and least expensive way to start this visual aided instruction material is a step by step guide to help you make use of the available tools layout styles built in effects and designing features of html5 and css3 it presents the precise steps and the image of the outcome after performing the steps it will guide you from the very first step in website creation to the task of styling your web pages to make it attractive and pleasing to you and your visitors html is a markup language used to create web pages an html code provides the structure and layout of a web page and instructs the web browsers what to display and how to present the text images videos and sounds to viewers html5 its latest version is a backward compatible language with many new and outstanding features that are supported and used by the major browsers such as chrome internet explorer firefox safari and opera html5 is an easy to learn website creation tool that uses concise syntax and flexible code structure this book presents the tools options and features of html5 and shows how you can use them to create a visually attractive and user friendly website it features images to show the tools and the outcome of the steps you will never get lost as you try out each code and explore its elements and properties the step by step guide provided in this book will show you how you can use free and simple text editors to write and run your own html code it provides the instruction and the information you need to write your code accurately and take advantage

of the many powerful features of html5 the book includes standard references that you can read to learn about and make full use of the capabilities of html5 and css3 it presents quick guides to the most commonly used attribute properties and their possible values and provides relevant examples to illustrate the topics the chapters are strategically arranged to help you build the required skills as you proceed here s what you ll learn from this html5 and css3 for beginners book chapter 1 introduction to html chapter 2 elements attributes and values chapter 3 structure of html files chapter 4 paragraphs chapter 5 lists chapter 6 styling text chapter 7 using colors chapter 8 background and images chapter 9 tables chapter 10 hyperlinks chapter 11 forms chapter 12 html layout elements chapter 13 html multimedia chapter 14 css3 chapter 15 styling text chapter 16 formatting layout chapter 17 styling borders chapter 18 styling lists chapter 19 other css3 features what are you waiting for start coding html5 and css3 right now html5 is the longest html specification ever written it is also the most powerful and in some ways the most confusing what do accessible content focused standards based web designers and front end developers need to know and how can we harness the power of html5 in today s browsers what will you learn from this book this brain friendly guide teaches you everything from javascript language fundamentals to advanced topics including objects functions and the browser s

document object model you won't just be reading you'll be playing games solving puzzles pondering mysteries and interacting with javascript in ways you never imagined and you'll write real code lots of it so you can start building your own web applications prepare to open your mind as you learn and nail key topics including the inner details of javascript how javascript works with the browser the secrets of javascript types using arrays the power of functions how to work with objects making use of prototypes understanding closures writing and testing applications what's so special about this book we think your time is too valuable to waste struggling with new concepts using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience head first javascript programming uses a visually rich format designed for the way your brain works not a text heavy approach that puts you to sleep this book replaces head first javascript which is now out of print html and css can be a little daunting at first but fear not this book based on shay howe's popular workshop covers the basics and breaks down the barrier to entry showing readers how they can start using html and css through practical techniques today they'll find accompanying code examples online while they explore topics such as the different structures of html and css and common terms after establishing a basic understanding of html and css a deeper dive is taken into the box model and how to work with floats the book includes an exercise focused on

cleaning up a web page by improving the user interface and design solely using html and css with a few quick changes the web page changes shape and comes to life interactive technically up to the minute and easy to understand this book will advance a student's skills to a professional level foundation game design with html5 and javascript teaches you everything you need to know about how to make video games if you've never done any programming before and don't know where to start this book will show you how to make games from start to finish you'll learn all the latest programming technologies html5 css and javascript to create your games all written in a fun and friendly style with open ended projects that encourage you to build your own original games foundation game design with html5 and javascript starts by showing you how you can use basic programming to create logic games adventure games and create interactive game graphics design a game character learn to control it with the keyboard mouse or touch screen interface and then learn how to use collision detection to build an interactive game world you'll learn to make maze games platform jumping games and fast paced action games that cover all the popular genres of 2d gaming create intelligent enemies use realistic physics sound effects and music and learn how to animate game characters whether you're creating games for the web or mobile devices everything you need to get started on a career as a game designer is right here focused and

friendly introduction to making games with html5 essential programming and graphic design techniques for building games with each chapter gently building on the skills of preceding chapters detailed case studies demonstrating techniques that can be used for making games in a wide variety of genres beginning html5 and css3 is your introduction to the new features and elements of html5 as a web developer you'll learn about all the leaner cleaner and more efficient code available now with html5 along with some new tools that will allow you to create more meaningful and richer content for everyone involved in web design this book also introduces the new structural integrity and styling flexibility of css 3 which means better looking pages and smarter content in your website projects for all forward looking web professionals who want to start enjoying and deploying the new html5 and css3 features right away this book provides you with an in depth look at the new capabilities including audio and video that are new to web standards you'll learn about the new html5 structural sections plus html5 and css3 layouts you'll also discover why some people think html5 is going to be a flash killer when you see how to create transitions and animations with these new technologies so get ahead in your web development through the practical step by step approaches offered to you in beginning html5 and css3 html has been on a wild ride sure html started as a mere markup language but more recently html's put on some major

muscle now we've got a language tuned for building web applications with storage 2d drawing offline support sockets and threads and more and to speak this language you've got to go beyond html5 markup and into the world of the dom events and javascript apis now you probably already know all about html markup otherwise known as structure and you know all about css style presentation but what you've been missing is javascript behavior if all you know about are structure and presentation you can create some great looking pages but they're still just pages when you add behavior with javascript you can create an interactive experience even better you can create full blown web applications head first html5 programming is your ultimate tour guide to creating web applications with html5 and javascript and we give you everything you need to know to build them including how to add interactivity to your pages how to communicate with the world of services and how to use the great new apis being developed for html5 here are just some of the things you'll learn in head first html5 programming learn how to make your pages truly interactive by using the power of the dom finally understand how javascript works and take yourself from novice to well informed in just a few chapters learn how javascript apis fit into the html5 ecosystem and how to use any api in your web pages use the geolocation api to know where your users are bring out your inner artist with canvas html5's new 2d drawing surface go beyond just

plugging a video into your pages and create custom video experiences learn the secret to grabbing five megabytes of storage in every user's browser improve your page's responsiveness and performance with workers and much more html has been on a wild ride sure html started as a mere markup language but more recently html's put on some major muscle now we've got a language tuned for building web applications with storage 2d drawing offline support sockets and threads and more and to speak this language you've got to go beyond html5 markup and into the world of the dom events and javascript apis now you probably already know all about html markup otherwise known as structure and you know all about css style presentation but what you've been missing is javascript behavior if all you know about are structure and presentation you can create some great looking pages but they're still just pages when you add behavior with javascript you can create an interactive experience even better you can create full blown web applications head first html5 programming is your ultimate tour guide to creating web applications with html5 and javascript and we give you everything you need to know to build them including how to add interactivity to your pages how to communicate with the world of services and how to use the great new apis being developed for html5 here are just some of the things you'll learn in head first html5 programming learn how to make your pages truly interactive by using the power of

the dom finally understand how javascript works and take yourself from novice to well informed in just a few chapters learn how javascript apis fit into the html5 ecosystem and how to use any api in your web pages use the geolocation api to know where your users are bring out your inner artist with canvas html5's new 2d drawing surface go beyond just plugging a video into your pages and create custom video experiences learn the secret to grabbing five megabytes of storage in every user's browser improve your page's responsiveness and performance with workers and much more until now my websites looked great but have been coded with what seems like duct tape and bubble gum methods just for appearances and not for professionalism nor compliance this book taught me all that is possible with simple html5 and css3 coding what a game changer that's what one web designer posted about the previous edition of murach's html5 and css3 now this 3rd edition adds professional coverage of responsive design a must for all web developers while it updates and improves all the content in the previous edition so whether you are a web designer a javascript programmer a server side programmer or a rookie this book delivers the html css coding skills you need today it begins with an 8 chapter hands on course that teaches you html5 and css3 from scratch showing you how you can't use one without the other nowadays this quick start course ends with a chapter that teaches you how to use responsive

design rwd so your pages will look good and work right on any screen from phone to tablet to desktop and beyond in fact youll learn more about rwd in this one chapter than you can in many full books on the subject after that you can go on to any other chapter in the book to learn new skills whenever you need them for example you can learn how to enhance a site with audio and video clips forms with html5 data validation or css3 transitions and animations you can see how to use javascript and jquery to add features like accordions tabs and slide shows to a page or to create a mobile site when a responsive site is impractical you can learn the principles of web design as well as how to deploy your finished sites and no matter what you can use the book as a time saving reference whenever you have a question about html and css whether you are building a personal blog or a corporate website there is a lot more to web design than div s and css selectors but what do you really need to know with this book you ll learn the secrets of designing effective user friendly sites fro game programming offers a wealth of creative and business opportunities and it s never been more accessible in core html5 2d game programming best selling author david geary shows you how to use freely available browser tools and open source resources to create video games that run in desktop browsers and on mobile devices geary walks you step by step through every aspect of implementing a sophisticated arcade style game entirely from scratch without using

proprietary game frameworks packed with code this full color tutorial gives you the in depth understanding you need to design and build any kind of html5 2d game on your own whether you use a framework or not a clearly written accessible and exhaustive guide to implementing games this book leaves no stone unturned showing you how to create smooth flicker free animations implement motion that s unaffected by your game s underlying animation frame rate animate sprites graphical objects to make them sparkle explode etc layer multi channel sound effects on top of a soundtrack warp time to create nonlinear effects such as jumping or bouncing control the flow of time through your game with a time system implement particle systems that simulate natural phenomena efficiently detect collisions between sprites create a developer backdoor containing special features use node js and socket io to transfer real time metrics to a server employ a heads up display to show high scores stored on a server understand the nuances of implementing html5 games for mobile devices through expertly written code that s easy to understand and prose that cuts to the chase geary illuminates every corner of game development everyone from novice game programmers to professional game developers will find this book invaluable as both a tutorial and a reference all of the book s source code including chapter specific versions of the game discussed in the book are available at corehtml5games.com html5 is here and with it

web applications have acquired power ease scalability and responsiveness like never before with this book developers will learn how to use the latest cutting edge html5 web technology available in the most recent versions of modern browsers to build web applications with unparalleled functionality speed and responsiveness this new edition includes major revisions for websockets functionality reflecting the new w3c specification it also features new chapters covering the drag and drop api as well as svg explains how to create real time html5 applications that tap the full potential of modern browsers provides practical real world examples of html5 features in action covers all the new html5 apis to get you up to speed quickly with html5 fully updated to include the latest revisions of the websocket api and much more your full color friendly guide to getting started with html5 and css3 html and css are essential tools for creating dynamic websites and help make your websites even more effective and unique this friendly but straightforward guide gets you started with the basics of the latest versions of html and css html5 and css3 introducing you to the syntax and structure of the languages this helpful guide shows you how to create and view a web page explains ideal usage of html5 and css3 walks you through the css3 rules and style sheets addresses common mistakes and explains how to fix them and explores interesting html5 tools serves as an ideal introduction to html5 and css3 for beginners

with little to no web development experience details the capabilities of html5 and css3 and how to use both to create responsive practical and well designed websites helps you understand how html5 and css3 are the foundation upon which hundreds of millions of web pages are built features full color illustrations to enhance your learning process beginning html5 and css3 for dummies is the perfect first step for getting started with the fundamentals of web development and design tired of reading html books that only make sense after you re an expert then it s about time you picked up head first html and really learned html you want to learn html so you can finally create those web pages you ve always wanted so you can communicate more effectively with friends family fans and fanatic customers you also want to do it right so you can actually maintain and expand your web pages over time so they work in all browsers and mobile devices oh and if you ve never heard of css that s okay we won t tell anyone you re still partying like it s 1999 but if you re going to create web pages in the 21st century then you ll want to know and understand css learn the real secrets of creating web pages and why everything your boss told you about html tables is probably wrong and what to do instead most importantly hold your own with your co worker and impress cocktail party guests when he casually mentions how his html is now strict and his css is in an external style sheet with head first html you ll avoid the embarrassment of thinking web

safe colors still matter and the foolishness of slipping a font tag into your pages best of all you ll learn html and css in a way that won t put you to sleep if you ve read a head first book you know what to expect a visually rich format designed for the way your brain works using the latest research in neurobiology cognitive science and learning theory this book will load html and css into your brain in a way that sticks so what are you waiting for leave those other dusty books behind and come join us in webville your tour is about to begin presents information on creating pages using html and css html5 programming for asp net developers teaches you to harness the power and flexibility of html5 in your asp net forms and asp net mvc applications focusing on the programmable features of html5 that will be most useful to you as an asp net developer this book will take you straight to the heart of what you can get out of this new technology html5 is an emerging web standard that has received a great deal of attention from browser companies and the developer community encompassing html javascript enhancements and css3 specifications but html5 isn t just about markup a major part of html5 is its programmable features and apis which make up the core of this book html5 programming for asp net developers will show you how to add interactivity and media to your sites using the canvas and audio and video apis make your web applications work offline understand client side storage options using web storage and work

with local files using the file api use the communication api and sockets for easier communication between server and client other topics include multithreading with workers understanding the new input types using geolocation and enhancing your web forms and views with css3 all major browsers already support html5 to varying degrees and are aggressively working to provide full fledged standardized support start using html5 in your projects today and build future ready web applications that take advantage of the exciting features that html5 has to offer with organizations and individuals increasingly dependent on the the need for competent well trained developers and maintainers is growing helping readers master development dynamic programming and html5 covers specific programming languages apis and coding techniques and provides an in depth understanding of the underlying concepts theory and principles the author leads readers through page structuring page layout styling user input processing dynamic user interfaces database driven websites and mobile website development after an overview of the and internet the book focuses on the new html5 and its associated open platform standards it covers the html5 markup language and dom new elements for structuring documents and forms css3 and important javascript apis associated with html5 moving on to dynamic page generation and server side programming with php the text discusses page templates form

processing session control user login database access and server side http requests it also explores more advanced topics such as xml and php mysql suitable for a one or two semester course at the advanced undergraduate or beginning graduate level this comprehensive and up to date guide helps readers learn modern technologies and their practical applications numerous examples illustrate how the programming techniques and other elements work together to achieve practical goals online resource encouraging hands on practice the book s companion website at dwp.sofpower.com helps readers gain experience with the technologies and techniques involved in building good sites maintained by the author the site offers live examples organized by chapter and cross referenced in the text programs from the text bundled in a downloadable code package searchable index and appendices ample resource listings and information updates the definitive guide to html5 provides the breadth of information you ll need to start creating the next generation of html5 websites it covers all the base knowledge required for standards compliant semantic modern website creation it also covers the full html5 ecosystem and the associated apis that complement the core html5 language the definitive guide to html5 begins by tackling the basics of html5 ensuring that you know best practices and key uses of all of the important elements including those new to html5 this section also covers extended usage of css3

javascript and dom manipulation making you proficient in all core aspects of modern website creation the final part of the book covers the associated w3c apis that surround the html5 specification you will achieve a thorough working knowledge of the geolocation api web storage creating offline applications and the new drag and drop functionality the definitive guide to html5 also dives into the key media enhancements of html5 and its surrounding technologies canvas video and audio the best way to learn anything is by doing the author uses a friendly tone and fun examples to ensure that you learn the basics of application development once you have read this book you should have the necessary skills to build your own applications if you have no experience but want to learn how to create applications in html5 this book is the only help you ll need using practical examples html5 application development by example will develop your knowledge and confidence in application development programming with html5 css and javascript is written for the undergraduate client side web programming course it covers the three client side technologies html5 css and javascript in depth with no dependence on server side technologies in css3 author peter shaw provides an overview of the latest features available for custom cascading style sheets you ll learn to style several components of an html document including color size layout font position and more basic content generation gradients and calculations are also covered this

updated and expanded second edition of book provides a user friendly introduction to the subject taking a clear structural framework it guides the reader through the subject s core elements a flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts this succinct and enlightening overview is a required reading for all those interested in the subject we hope you find this book useful in shaping your future career business provides information on using html5 javascript and w3c specifications to create mobile and desktop applications for all browsers and devices a complete learning experience for creating industry standard pages but you won t be just reading you ll be playing games solving puzzles pondering mysteries and creating pages like you never imagined you ll be also learning how html works with css if you re going to create pages in the 21st century then you want to know and to understand css too a new edition of a bestseller covers the latest advances in web development html5 and css3 are essential tools for creating dynamic websites and boast updates and enhanced features that can make your websites even more effective and unique this friendly all in one guide covers everything you need to know about each of these technologies and their latest versions so that you can use them together building on the bestselling formats of the first two editions this new edition teaches you the fundamentals

of html5 and css3 and then presents ways for using them with javascript mysql and ajax to create websites that work covers using javascript php mysql and ajax in the context of programming dynamic web pages with css3 and html5 includes self contained minibooks that review html css design and layout client side javascript ajax and server side and putting it all together examines new web development advancements including new technologies and changes to the standards features a website that contains supporting materials including code and several valuable programs that are useful for web development html5 and css3 all in one for dummies 3rd edition serves as the perfect reference for both web development beginners and seasoned professionals looking to learn more about how to get the most out of the powerful combination of html5 and css3 what will you learn from this book it's no secret the world around you is becoming more connected more configurable more programmable more computational you can remain a passive participant or you can learn to code with head first learn to code you'll learn how to think computationally and how to write code to make your computer mobile device or anything with a cpu do things for you using the python programming language you'll learn step by step the core concepts of programming as well as many fundamental topics from computer science such as data structures storage abstraction recursion and modularity why does this book look so different based on the latest

research in cognitive science and learning theory head first learn to code uses a visually rich format to engage your mind rather than a text heavy approach that puts you to sleep why waste your time struggling with new concepts this multi sensory learning experience is designed for the way your brain really works html 5 this is a newer version book by which you will become proficient in html with step by step we have made our books in such a way that it will help you to understand the new one and you'll easily become an expert by following our codes you can keep yourself ready to work at your home and office in the book we have arranged all a to z syllables are divided of 10 chapter you can get detailed information from this book so you're ready to make the leap from writing html and css web pages to creating dynamic web applications you want to take your web skills to the next level and you're finally ready to add programmer to the resume it sounds like you're ready to learn the s hottest programming language javascript head first javascript is your ticket to going beyond copying and pasting the code from someone else's web site and writing your own interactive web pages with head first javascript you learn the basics of programming from variables to types to looping how the web browser runs your code and how you can talk to the browser with your code why you'll never have to worry about casting overloading or polymorphism when you're writing javascript code how to use the document object model to change your web

pages without making your users click buttons if you've ever read a head first book you know what to expect a visually rich format designed for the way your brain works head first javascript is no exception it starts where html and css leave off and takes you through your first program into more complex programming concepts like working directly with the web browser's object model and writing code that works on all modern browsers don't be intimidated if you've never written a line of code before in typical head first style head first javascript doesn't skip steps and we're not interested in having you cut and paste code you'll learn javascript understand it and have a blast along the way so get ready dynamic and exciting web pages are just pages away if you already have even basic familiarity with html css and javascript you're ready to learn how to build a browser based game in build an html5 game you'll use your skills to create a truly cross platform bubble shooter game playable in both desktop and mobile browsers as you follow along with this in depth hands on tutorial you'll learn how to send sprites zooming around the screen with javascript animations make things explode with a jquery plug in use hitboxes and geometry to detect collisions implement game logic to display levels and respond to player input convey changes in game state with animation and sound add flair to a game interface with css transitions and transformations gain pixel level control over your game display with the html canvas the

programming starts right away in chapter 1 no hemming and hawing history or throat clearing exercises at the end of each chapter challenge you to dig in to the bubble shooter's code and modify the game go ahead take the plunge learn to create a complete html5 game right now and then use your newfound skills to build your own mega popular addictive game ready to become a web developer but not sure where to start learn the basics of web design in one afternoon this handy guidebook is designed to give anyone a solid foundation in web development by introducing you to the three most popular web development languages used today whether you're a first time coder or shifting gears from software to web development programming computer programming for beginners learn the basics of html5 javascript css offers all the basics you need to make web pages including a brief introduction to development how to create a basic web page with html5 how to use css to style pages loads of tips tricks and answers to frequently asked questions how to make pages interactive using javascript reference tables and lists for common elements and attributes you'll start with a brief introduction into the world of web design chapter by chapter joseph conner guides you through the basics of each language along the way you get plenty of insider tips and detailed explanations about the pros and cons of each language conner also points out best practices that will help ensure your code is up to speed by the end of this short

guidebook you'll have a sturdy foundation to build on and a basic understanding of how html css and javascript are used together to create stylish interactive web pages start building your web development skills today with programming computer programming for beginners learn the basics of html5 javascript css build the real world skills needed to begin developing modern apps with html5 javascript and css3 work at your own pace through the lessons exercises and practices in this training guide for the hands on expertise your job demands looks at how to create an effective mobile page tackling both technical and strategic approaches to mobile web design and including the latest development techniques learn how to create web pages using hypertext markup language readers will learn some coding basics and be inspired to create their own webpages photos sidebars and callouts help readers draw connections between new concepts in this book and other makers related features and search tools including a glossary and an index help students locate information and learn new words learn powerful javascript tools for exploiting html5 elements and discover new methods for working with data such as offline storage and multithreaded processing complete with code samples this book is ideal for experienced javascript and mobile developers alike html has been on a wild ride sure html started as a mere markup language but more recently html's put on some

major muscle now we've got a language tuned for building web applications with storage 2d drawing offline support sockets and threads and more and to speak this language you've got to go beyond html5 markup and into the world of the dom events and javascript apis now you probably already know all about html markup otherwise known as structure and you know all about css style presentation but what you've been missing is javascript behavior if all you know about are structure and presentation you can create some great looking pages but they're still just pages when you add behavior with javascript you can create an interactive experience even better you can create full blown web applications head first html5 programming is your ultimate tour guide to creating web applications with html5 and javascript and we give you everything you need to know to build them including how to add interactivity to your pages how to communicate with the world of services and how to use the great new apis being developed for html5 here are just some of the things you'll learn in head first html5 programming learn how to make your pages truly interactive by using the power of the dom finally understand how javascript works and take yourself from novice to well informed in just a few chapters learn how javascript apis fit into the html5 ecosystem and how to use any api in your web pages use the geolocation api to know where your users are bring out your inner artist with canvas html5's new 2d drawing surface go beyond just

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